Undo Logging Rules

Undo 1:

If transaction \( T \) modifies the database element \( X \) that held value \( \text{OLD} \)

- Write \( \langle T, X, \text{OLD} \rangle \) to the log
- \textit{Only} when the log record appears on disk can we write the new value for \( X \) to disk.

Undo 2:

If transaction \( T \) commits, then

- Write \textit{all} pages with modified database elements to disk
- \textit{Then}, write \( \langle \text{COMMIT} \ T \rangle \) to the log and disk, as soon as possible.
Redo Logging Rules

Redo 1:

If transaction $T$ modifies the database element $X$ setting its value to NEW

• Write $\langle T, X, \text{NEW} \rangle$ to the log

Redo 2:

If transaction $T$ commits, then

• Write $\langle \text{COMMIT } T \rangle$ to the log, and flush the log to the disk.
• Only then, write the new value for $X$ to disk.

Hence, all log entries must be written to disk, before modifying any database element on disk.

Solution of the exercises
Undo/Redo Logging Rules

**Undo/Redo 1:**

If transaction $T$ modifies database element $X$ that held the value OLD to the value NEW

- Write $\langle T, X, \text{OLD}, \text{NEW} \rangle$ to the log
- Log records must be flushed to disk before corresponding modified pages are written to disk.
- When the transaction commits, write $\langle \text{COMMIT } T \rangle$ to the log and flush the log.
- Modified database pages can be flushed before or after commit.
Database System Recovery

Task:

Consider the following log:

\[\langle \text{START } T \rangle \langle T, A, 10, 11 \rangle \langle T, B, 20, 21 \rangle \langle \text{COMMIT } T \rangle\]

Tell all sequences of events that are legal for an Undo-, Redo-, and Undo/Redo-based recovery system, where the events are:

Output(\(A\)), Output(\(B\)), Flush-Log(\(A\)), Flush-Log(\(B\)), Commit

Note that for convenience of presentation, we only use Undo/Redo log events in these slides!
Database System Recovery

Solution (Undo)

The constraints are:

- Flush-Log($A$) < Output($A$)
- Flush-Log($B$) < Output($B$)
- Flush-Log($A$) < Flush-Log($B$) < Commit
- Output($A$) < Commit
- Output($B$) < Commit

Hence, the valid sequences are:

- Flush-Log($A$), Output($A$), Flush-Log($B$), Output($B$), Commit
- Flush-Log($A$), Flush-Log($B$), Output($A$), Output($B$), Commit
- Flush-Log($A$), Flush-Log($B$), Output($B$), Output($A$), Commit
Database System Recovery

Solution (Redo)

The constraints are:

- $\text{Flush-Log}(A) < \text{Output}(A)$
- $\text{Flush-Log}(B) < \text{Output}(B)$
- $\text{Flush-Log}(A) < \text{Flush-Log}(B) < \text{Commit}$
- $\text{Commit} < \text{Output}(A)$
- $\text{Commit} < \text{Output}(B)$

Hence, the valid sequences are:

- $\text{Flush-Log}(A), \text{Flush-Log}(B), \text{Commit}, \text{Output}(A), \text{Output}(B)$
- $\text{Flush-Log}(A), \text{Flush-Log}(B), \text{Commit}, \text{Output}(B), \text{Output}(A)$
Database System Recovery

Solution (Undo/Redo)

The constraints are:

- Flush-Log\(A\) < Output\(A\)
- Flush-Log\(B\) < Output\(B\)
- Flush-Log\(A\) < Flush-Log\(B\) < Commit

Hence, the valid sequences are:

- Flush-Log\(A\), Output\(A\), Flush-Log\(B\), Output\(B\), Commit
- Flush-Log\(A\), Flush-Log\(B\), Output\(A\), Output\(B\), Commit
- Flush-Log\(A\), Flush-Log\(B\), Output\(B\), Output\(A\), Commit
- Flush-Log\(A\), Flush-Log\(B\), Commit, Output\(A\), Output\(B\)
- Flush-Log\(A\), Flush-Log\(B\), Commit, Output\(B\), Output\(A\)
- Flush-Log\(A\), Output\(A\), Flush-Log\(B\), Commit, Output\(B\)
- Flush-Log\(A\), Flush-Log\(B\), Output\(A\), Commit, Output\(B\)
- Flush-Log\(A\), Flush-Log\(B\), Output\(B\), Commit, Output\(A\)
- Flush-Log\(A\), Flush-Log\(B\), Output\(B\), Commit, Output\(A\)
Database System Recovery

Task:

Consider the following log, after a crash:

\[ \langle \text{START } T \rangle \langle T, A, 10, 11 \rangle \langle \text{START } U \rangle \]

- What values might/must have been changed?
- How does the recovery manager get the database back to a consistent state?

Discuss for Undo-, Redo-, and Undo/Redo-logging.
We first identify the transactions that we need to undo. They are $T$, and $U$.

By reading the log we can conclude that:

- $A$ might have had its value changed on disk.
Database System Recovery

Solution (Undo)

\[ \langle \text{START } T \rangle \langle T, A, 10, 11 \rangle \langle \text{START } U \rangle \]

Starting from the end of the log, we undo as follows:

- Append \( \langle \text{ABRT } U \rangle \) to the log.
- Write value 10 for A.
- Append \( \langle \text{ABRT } T \rangle \) to the log.
Solution (Redo)

\[ \langle \text{START } T \rangle \langle T, A, 10, 11 \rangle \langle \text{START } U \rangle \]

We first identify the transactions that we need to redo. No transaction has committed, so we do not need to redo any transaction.

By reading the log we can conclude that:

- \( A \) cannot have had its value changed on disk.
Database System Recovery

Solution (Redo)

\[ \langle \text{START } T \rangle \langle T, A, 10, 11 \rangle \langle \text{START } U \rangle \]

We do not need to redo any transaction.

- Append \( \langle \text{ABRT } T \rangle \) to the log.
- Append \( \langle \text{ABRT } U \rangle \) to the log.
We first identify the transactions that we need to undo or redo. No transaction has committed, so we do not need to redo any transaction. We need to undo transactions $T$ and $U$.

By reading the log we can conclude that:

- $A$ might have had its value changed on disk.

We recover from the crash as with Undo.
We do not need to redo any transaction.

Starting from the end of the log, we undo as follows:

- Append \( \langle \text{ABRT} \ U \rangle \) to the log.
- Write value 10 for A.
- Append \( \langle \text{ABRT} \ T \rangle \) to the log.
Database System Recovery

Task:

Consider the following log, after a crash:

\(\langle \text{START } T \rangle \langle T, A, 10, 11 \rangle \langle \text{START } U \rangle \langle U, B, 20, 21 \rangle \langle T, C, 30, 31 \rangle \langle U, D, 40, 41 \rangle \langle \text{COMMIT } U \rangle\)

- What values might/must have been changed?
- How does the recovery manager get the database back to a consistent state?

Discuss for Undo-, Redo-, and Undo/Redo-logging.
Database System Recovery

Solution (Undo)

⟨START T⟩⟨T, A, 10, 11⟩⟨START U⟩⟨U, B, 20, 21⟩
    ⟨T, C, 30, 31⟩⟨U, D, 40, 41⟩⟨COMMIT U⟩

We first identify the transactions that we need to undo. Only transaction $T$ must be undone.

By reading the log we can conclude that:

- $A$ might have had its value changed on disk.
- $B$ must have had its value changed on disk.
- $C$ might have had its value changed on disk.
- $D$ must have had its value changed on disk.
Database System Recovery

Solution (Undo)

\[
\langle \text{START} \ T \rangle \langle \ T, \ A, 10, 11 \rangle \langle \text{START} \ U \rangle \langle \ U, \ B, 20, 21 \rangle \\
\langle \ T, \ C, 30, 31 \rangle \langle \ U, \ D, 40, 41 \rangle \langle \text{COMMIT} \ U \rangle
\]

Starting from the end of the log:

- Ignore changes of transaction \( U \) altogether.
- Write value 30 for C.
- Write value 10 for A.
- Append \( \langle \text{ABRT} \ T \rangle \) to the log.
We first identify the transactions that we need to redo. Only transaction $U$ must be redone.

By reading the log we can conclude that:

- $A$ cannot have had its value changed on disk.
- $B$ might have had its value changed on disk.
- $C$ cannot have had its value changed on disk.
- $D$ might have had its value changed on disk.
Database System Recovery

Solution (Redo)

\[
\langle \text{START } T \rangle \langle T, A, 10, 11 \rangle \langle \text{START } U \rangle \langle U, B, 20, 21 \rangle \\
\langle T, C, 30, 31 \rangle \langle U, D, 40, 41 \rangle \langle \text{COMMIT } U \rangle
\]

Starting from the \textit{beginning} of the log:

- Ignore changes of transaction \( T \) altogether.
- Write value 21 for B.
- Write value 41 for D.
- Append \( \langle \text{ABRT } T \rangle \) to the log.
Database System Recovery

Solution (Undo/Redo)

\[
\langle \text{START } T \rangle \langle T, A, 10, 11 \rangle \langle \text{START } U \rangle \langle U, B, 20, 21 \rangle \langle T, C, 30, 31 \rangle \langle U, D, 40, 41 \rangle \langle \text{COMMIT } U \rangle
\]

We first identify the transactions that we need to redo and those that we need to undo. \( U \) must be redone, while \( T \) must be undone.

By reading the log we can conclude that:

- \( A \) might have had its value changed on disk.
- \( B \) might have had its value changed on disk.
- \( C \) might have had its value changed on disk.
- \( D \) might have had its value changed on disk.
Database System Recovery

Solution (Undo/Redo)

\[
\langle \text{START} \ T \rangle \langle \text{T, A, 10, 11} \rangle \langle \text{START} \ U \rangle \langle \text{U, B, 20, 21} \rangle \\
\langle \text{T, C, 30, 31} \rangle \langle \text{U, D, 40, 41} \rangle \langle \text{COMMIT U} \rangle
\]

Starting from the end of the log (undo):

- Ignore changes of transaction \( U \) altogether.
- Write value 30 for C.
- Write value 10 for A.
- Append \( \langle \text{ABRT T} \rangle \) to the log.

Then, starting from the beginning of the log (redo):

- Ignore changes of transaction \( T \) altogether.
- Write value 21 for B.
- Write value 41 for D.
Task:

Consider the following log, where a checkpoint start has been added:

\[
\langle \text{START } S \rangle \langle S, A, 60 \rangle \langle \text{COMMIT } S \rangle \langle \text{START } T \rangle \langle T, A, 10 \rangle \\
\langle \text{CKPT START} \rangle \langle \text{START } U \rangle \langle U, B, 20 \rangle \langle T, C, 30 \rangle \langle \text{START } V \rangle \\
\langle U, D, 40 \rangle \langle V, F, 70 \rangle \langle \text{COMMIT } U \rangle \langle T, E, 50 \rangle \\
\langle \text{COMMIT } T \rangle \langle V, B, 80 \rangle \langle \text{COMMIT } V \rangle
\]

- When is \( \langle \text{CKPT END} \rangle \) written?
- What happens if a crash occurs? (for each possible point at which a crash can occur)

Discuss for Undo-, Redo-, and Undo/Redo-logging.
Database System Recovery

Solution (Undo)

\[
\langle \text{START } S \rangle \langle S, A, 60 \rangle \langle \text{COMMIT } S \rangle \langle \text{START } T \rangle \langle T, A, 10 \rangle \\
\langle \text{CKPT START} \rangle \langle \text{START } U \rangle \langle U, B, 20 \rangle \langle T, C, 30 \rangle \langle \text{START } V \rangle \\
\langle U, D, 40 \rangle \langle V, F, 70 \rangle \langle \text{COMMIT } U \rangle \langle T, E, 50 \rangle \\
\langle \text{COMMIT } T \rangle \langle V, B, 80 \rangle \langle \text{COMMIT } V \rangle
\]

- The checkpoint entry identifies the transactions that are currently active. Hence, the checkpoint entry is \( \langle \text{CKPT START } (T) \rangle \).
- Every one of these active transactions must commit before writing \( \langle \text{CKPT END} \rangle \). We can write \( \langle \text{CKPT END} \rangle \) right after \( \langle \text{COMMIT } T \rangle \).
The recovery depends on whether we first meet \( \langle \text{CKPT END} \rangle \) or \( \langle \text{CKPT START} \rangle \):

- if \( \langle \text{CKPT END} \rangle \) was written last, we only need to consider the log up to \( \langle \text{CKPT START} (T) \rangle \).
- if \( \langle \text{CKPT START} (T) \rangle \) was written last, we need to consider the log up to \( \langle \text{START} T \rangle \), as it was the only active transaction.
Solution (Redo)

\langle \text{START } S \rangle \langle S, A, 60 \rangle \langle \text{COMMIT } S \rangle \langle \text{START } T \rangle \langle T, A, 10 \rangle
\langle \text{CKPT START} \rangle \langle \text{START } U \rangle \langle U, B, 20 \rangle \langle T, C, 30 \rangle \langle \text{START } V \rangle
\langle U, D, 40 \rangle \langle V, F, 70 \rangle \langle \text{COMMIT } U \rangle \langle T, E, 50 \rangle
\langle \text{COMMIT } T \rangle \langle V, B, 80 \rangle \langle \text{COMMIT } V \rangle

- The checkpoint entry identifies the transactions that are currently *active*. Hence, the checkpoint entry is \langle \text{CKPT START } (T) \rangle.
- We first write blocks from transaction that were committed at \langle \text{CKPT START} \rangle to the disk.
- We only write \langle \text{CKPT END} \rangle after these blocks.
- We cannot predict when the dirty blocks will be written on disk: \langle \text{CKPT END} \rangle can occur anywhere after \langle \text{CKPT START} \rangle.
Database System Recovery

Solution (Redo)

\langle \text{START } S \rangle \langle S, A, 60 \rangle \langle \text{COMMIT } S \rangle \langle \text{START } T \rangle \langle T, A, 10 \rangle \\
\langle \text{CKPT START} \rangle \langle \text{START } U \rangle \langle U, B, 20 \rangle \langle T, C, 30 \rangle \langle \text{START } V \rangle \\
\langle U, D, 40 \rangle \langle V, F, 70 \rangle \langle \text{COMMIT } U \rangle \langle T, E, 50 \rangle \\
\langle \text{COMMIT } T \rangle \langle V, B, 80 \rangle \langle \text{COMMIT } V \rangle \\

The recovery depends on whether we the last checkpoint entry was \langle \text{CKPT END} \rangle or \langle \text{CKPT START } (T) \rangle:

- if \langle \text{CKPT END} \rangle was written last, we know that transaction \text{ } S was fully written. The transactions that were active at \langle \text{CKPT START } (T) \rangle or started later and that have committed must be redone (that is, \text{ } T, U, and \text{ } V, depending on the place of the crash).
- if \langle \text{CKPT START } (T) \rangle was written last, the checkpoint does not help. We need to go back to the previous completed checkpoint, or to the beginning of the log.

Solution of the exercises 26
Database System Recovery

Solution (Undo/Redo)

\[
\langle \text{START } S \rangle \langle S, A, 60 \rangle \langle \text{COMMIT } S \rangle \langle \text{START } T \rangle \langle T, A, 10 \rangle \\
\langle \text{CKPT START} \rangle \langle \text{START } U \rangle \langle U, B, 20 \rangle \langle T, C, 30 \rangle \langle \text{START } V \rangle \\
\langle U, D, 40 \rangle \langle V, F, 70 \rangle \langle \text{COMMIT } U \rangle \langle T, E, 50 \rangle \\
\langle \text{COMMIT } T \rangle \langle V, B, 80 \rangle \langle \text{COMMIT } V \rangle
\]

- The checkpoint entry identifies the transactions that are currently active. Hence, the checkpoint entry is \( \langle \text{CKPT START } (T) \rangle \).
- All dirty blocks are written to disk first.
- We only write \( \langle \text{CKPT END} \rangle \) after these blocks.
- We cannot predict when the dirty blocks will be written on disk: \( \langle \text{CKPT END} \rangle \) can occur anywhere after \( \langle \text{CKPT START} \rangle \).
The recovery depends on whether we the last checkpoint entry was 

\langle \text{CKPT END} \rangle \text{ or } \langle \text{CKPT START (} T \rangle \rangle:

- if \langle \text{CKPT END} \rangle was written last, we know that all the dirty buffers were written to disk. We only need to redo transactions from \langle \text{CKPT START (} T \rangle \rangle, but we also need to undo transactions that were active at \langle \text{CKPT START (} T \rangle \rangle. Hence, we may need to go back to \langle \text{START } T \rangle when undoing.

- if \langle \text{CKPT START (} T \rangle \rangle was written last, the checkpoint does not help. We need to go back to the previously completed checkpoint, or to the beginning
of the log.