# A FUZZY SPATIO-TEMPORAL APPROACH FOR ACTIVITY RECOGNITION 

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## Cea outline

## Context of this work

## What is CEA ?

What is Egidium Technologies?
What is the goal of this work?
A brief introduction to fuzzy logic
Activity recognition
Focused activities

## CONTEXT

## What is CEA ?

■ Atomic Energy and Alternative Energies Commission

- Fundamental and applied research
- Major actor in research and innovation


## What is CEA Tech ?

- Technological Research Division at CEA
- RTO
- Work is funded by private companies


## What is Egidium Technologies

■ Surveillance software editor

- Joint lab Egidium Technologies / CEA Tech


## Cea context

## Goal

- Improving the surveillance software
- Characterizing activities of geolocalized entities


## Examples

- Agents situation awareness
- Monitoring of autonomous robots
- Crowd in public space
- Fleet of vehicles


## Constraints

- The product of our work must be customisable for many applications
- Using Egidium's GIS


## list

## A BRIEF INTRODUCTION TO FUZZY <br> LOGIC

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## Definition

■ Introduced by Zadeh in 1965

- Many-valued logic
- Truth values range between 0 and 1

Membership functions and linguistic variables

- Membership functions measure how an object belongs to a set

■ Linguistic variables introduce vocabulary to characterize a physical variable


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## A BRIEF INTRODUCTION TO FUZZY LOGIC

## Denotation

- $\mu_{\text {cold }}(\mathrm{t})$ denotes membership function cold applied to t


## Fuzzy expressions

■ Fuzzy proposition: X is A , ex.: temperature is cold

- Expressions can be built with t-norms and t-conorms
- Not:1's complement

■ Zadeh's t-norm and t-conorm (most used): min / max

## Advantages

- Deals with uncertainty and vagueness
- Simple computation


## ACTIVITY RECOGNITION

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## $e$ is moving

■ e is moving $\Leftrightarrow$ the distance from the last position is greater than 0

- Let $P_{1}=$ the distance is greater than 0



## Cea Activity recognition

## $e$ is moving

- e is moving at time t :

$$
\mu\left(p_{1}, t\right) \vee \operatorname{mean}_{t^{\prime}} \mu\left(p_{1}, t^{\prime}\right)
$$

## Cea Activity recognition

## $e$ is moving

- e is moving at time t :

$$
\underset{\text { present time }}{\mu\left(p_{1}, t\right)} \vee \operatorname{mean}_{\mathrm{t}^{\prime} \in I} \mu\left(p_{1}, t^{\prime}\right)
$$

## Cea Activity recognition

## $e$ is moving

- e is moving at time t :

$$
\mu\left(p_{1}, t\right) \vee \underset{\substack{\operatorname{mean}_{t^{\prime} \in I} \\ \text { recent past }(I)}}{ }
$$

## Cea Activity recocnition

## $e$ is moving

- e is moving at time t :

$$
\mu\left(p_{1}, t\right) \vee \underset{\substack{\operatorname{mean}_{t^{\prime} \in I} \\ \text { recent past }(l)}}{ } \mu\left(p_{1}, t^{\prime}\right)
$$

- Mean can be a weighted average (the most recent, the most important) Ex. the last few seconds are more important than the last minute


## cea <br> ACTIVITY RECOGNITION

## $e$ is moving

- e is moving at time t:

If the entity has just begun to move...

$$
\mu\left(p_{1}, t\right) \vee \underbrace{\sqrt[\operatorname{mean}_{t^{\prime} \in I}]{ } \mu\left(p_{1}, t^{\prime}\right)}_{0}
$$

...it only considers the very present

## Cea Activity recognition

## $e$ is moving

■ e is moving at time t:
If the entity has just stopped...

...it decreases more and more regarding the past (customisable)

## Cea Activity recocnition

## e is coming close to the object o (polyline)

Object o


- P is the current position of e
- N is the closest point from e to o
- $\overrightarrow{P Q}$ is the direction of e


## Cla Activity recognition

## e is coming close to the object o (polyline)

## Object o



- e must be moving
- $\cos (\alpha)$ must tend to 1

■ the past orientations must be directed toward the object too

## Cla Activity recognition

## e is coming close to the object o (polyline)

## Object o

- Let $p_{2}$ denote: $\cos (\alpha)$ tends to 1



## Cea Activity recocnition

## e is coming close to the object o (polyline)

- e is coming close to the object o is defined by:

$$
\operatorname{IsMoving}(e, t) \wedge\left(\mu\left(p_{2}, t\right) \vee \operatorname{mean}_{\mathbf{t}^{\prime} \in I^{\prime}} \mu\left(p_{2}, t^{\prime}\right)\right)
$$

Same remarks as previous formula

## Cla ActIVITY RECOGNITION

## e is coming close to the object o (closed object)

- More complicated

- This time $\cos (|\alpha-\beta|)$ must tend to 1

■ e must be outside o
List

## Cea Activity recocnition

## e is coming close to the object o (closed object)

- More complicated

- Let $p_{3}$ denote $\cos (|\alpha-\beta|)$ must tend to 1


## Cea Activity recognition

## e is coming close to the object o (closed object)

- e is coming close to the object o is defined by:

$$
\begin{aligned}
& \text { IsMoving }(e, t) \\
& \wedge \wedge_{t \prime \in I_{2}}^{\operatorname{disjoint}\left(e, o, t^{\prime}\right)} \\
& \wedge\left(\mu\left(p_{3}, t\right) \vee \operatorname{mean}_{\mathrm{t}^{\prime} \in I_{3}} \mu\left(p_{3}, t^{\prime}\right)\right)
\end{aligned}
$$

Same remarks as previous formula

## Cea Activity recocnition

## e is going away from the object o

- On the same basis, we can define this relationship
- $\cos (\alpha)$ or $\cos (|\alpha-\beta|)$ must tend to - 1 instead


## Cla Activity recognition

$e$ is going along the object o

- Let $\mathrm{p}_{6}$ be «e is near o »
- e is going along o if:
$e$ and $o$ are disjoint since a certain timespan $I_{2}$ (such as $t \in I_{2}$ )
$e$ is near o since a certain timespan $I_{2}$ (such as $t \in I_{2}$ )
$e$ is moving
$\operatorname{IsMoving}(e, t)$
$\wedge \wedge_{t \prime \in I_{2}} \operatorname{disjoint}\left(e, o, t^{\prime}\right)$
$\wedge \wedge_{t \in I_{2}} \mu\left(p_{6}, t^{\prime}\right)$


## CONCLUSION

 AND FUTURE WORK
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- We now have more than a dozen of relationships
- More relationships are coming
- All implemented and interfaced with Egidium's software: distances, inclusions are computed by their GIS
- Test with a scenario at the end of the year
- GUI to simply customize the relationships and check the correctness

Thank you for your attention...

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